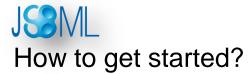


The SBML Java™ library

Concept of JSBML

- Compromise:
 - High compatibility to libSBML
 - Java-like library

- Main developers
 - Nicolas Rodriguez and Andreas Dräger
 - Both available during the meeting any time to answer JSBML-related questions



Obtaining JSBML

 https://sourceforge.net/projects/jsbml/ files/jsbml

• Download the file jsbml-X.Y-with-dependencies.jar.

 Once you have added it to the Java CLASSPATH, you can start working with JSBML.

Visualizing the content of an SBML file

```
import javax.swinq.*;
   import org.sbml.jsbml.*;
   /** Displays the content of an SBML file in a {@link JTree} */
   public class JSBMLvisualizer extends JFrame {
6
     /** @param document The sbml root node of an SBML file */
8
     public JSBMLvisualizer(SBMLDocument document) {
9
       super(document.getModel().getId());
10
       getContentPane().add(new JScrollPane(new JTree(document)));
11
       pack();
12
       setVisible (true);
13
14
     /** @param args Expects a valid path to an SBML file. */
15
     public static void main(String[] args) throws Exception {
16
       new JSBMLvisualizer((new SBMLReader()).readSBML(args[0]));
17
18
```

Visualizing the content of an SBML file

case00026

S1 < 0.1

listOfEventAssignments

```
SBML Level 3 Version 1
                                                              case00026
   import javax.swinq.*;
                                                                 listOfUnitDefinitions
   import org.sbml.jsbml.*;
                                                                 listOfCompartments
   /** Displays the content of an SBML file in a
                                                                   compartment
   public class JSBMLvisualizer extends JFrame {
                                                                 listOfSpecies
6
      /** @param document The sbml root node of an
      public JSBMLvisualizer(SBMLDocument document)
9
        super(document.getModel().getId());
                                                                 listOfParameters
10
        getContentPane().add(new JScrollPane(new JT
                                                                    k1
11
        pack();
                                                                 listOfReactions
12
        setVisible (true);
13
                                                                    reaction1
14
      /** @param args Expects a valid path to an SB
                                                                      listOfReactants
15
     public static void main(String[] args) throws
                                                                      listOfProducts
16
        new JSBMLvisualizer((new SBMLReader()).read
                                                                      kineticLaw(reaction1)
17
                                                                 listOfEvents
18
                                                                    event1
```

Creating a new model

```
import org.sbml.jsbml.*;
2
   /** Creates an {@link SBMLDocument} and writes it's content to disk. **/
   public class JSBMLexample implements SBaseChangedListener {
5
     public JSBMLexample() throws Exception {
6
       // Create a new SBMLDocument, using SBML level 2 version 4.
8
       SBMLDocument doc = new SBMLDocument(2, 4);
9
       doc.addChangeListener(this);
10
11
       // Create a new SBML-Model and compartment in the document
12
       Model model = doc.createModel("test model");
13
       model.setMetaId("meta_"+model.getId());
       Compartment compartment = model.createCompartment("default");
14
15
       compartment.setSize(1d);
16
17
       // Create model history
18
       History hist = new History();
19
       Creator creator = new Creator ("Given Name", "Family Name",
20
         "My Organisation", "My@EMail.com");
21
       hist.addCreator(creator);
22
       model.setHistory(hist);
23
24
       // Create some example content in the document
25
       Species specOne = model.createSpecies("test_spec1", compartment);
26
       Species specTwo = model.createSpecies("test_spec2", compartment);
27
       Reaction sbReaction = model.createReaction("reaction_id");
28
29
       // Add a substrate (SBO: 15) and product (SBO: 11).
30
       SpeciesReference subs = sbReaction.createReactant(specOne);
31
       subs.setSBOTerm(15);
32
       SpeciesReference prod = sbReaction.createProduct (specTwo);
33
       prod.setSBOTerm(11);
34
35
       // Write the SBML document to disk
       new SBMLWriter().write(doc, "test.sbml.xml", "ProgName", "Version");
36
37
```

How to compile jsbml-qual

Creating a patch:

Checkout the sources from sourceforge

```
svn co https://jsbml.svn.sourceforge.net/svnroot/jsbml/trunk jsbml
cd jsbml/core
ant jar
cd ../extension/qual
ant jar
now, includes the jar file from core/build, core/lib, extension/qual/build
```

Generating a big jar, including jsbml-qual:

```
cp extension/qual/build/*.jar core/lib
cd core
ant bigjar
now, you have a jsbml-X.Y-with-dependencies.jar that contains jsbml-qual as
well
```

 All of this will be automatised and we will provides the pre-compile jar files in the future

```
SBMLDocument sbmlDoc = new SBMLDocument(3, 1);
                                                                Using qual
// adding the namespace declaration
sbmlDoc.addNamespace(QualConstant.shortLabel, "xmlns",
     QualConstant.namespaceURI);
// adding the required attributes to the model
sbmlDoc.getSBMLDocumentAttributes().put(QUAL_NS_PREFIX + ":required", "true");
// both of the above methods call will be done automatically in the future
Model model = sbmlDoc.createModel("m_default_name");
QualitativeModel qModel = new QualitativeModel(model);
// adding the qualitative model to the model
model.addExtension(QualConstant.namespaceURI, qModel);
// ListOfCompartments
Compartment comp1 = model.createCompartment("comp1");
// ListOfQualitativeSpecies
QualitativeSpecies q0 = qModel.createQualitativeSpecies("G0", true, comp1.getId(), false);
QualitativeSpecies g1 = gModel.createQualitativeSpecies("G1", false, comp1.getId(), false);
// ListOfTransitions
Transition tr g1 = gModel.createTransition("tr G1");
tr_g1.setTemporisationType(TemporisationType.priority);
//// ListOfInputs
Input in0 = tr g1.createInput("in0", g0, InputTransitionEffect.consumption);
in0.setSign(Sign.dual);
```

```
//// ListOfOutputs
Output out1 = tr_g1.createOutput("o1", g1, OutputTransitionEffect.assignmentLevel);
//// ListOfFunctionTerms
FunctionTerm defTerm = new FunctionTerm();
defTerm.setDefaultTerm(true);
defTerm.setResultLevel(0);
FunctionTerm ft1 = new FunctionTerm();
ft1.setResultLevel(1);
ASTNode mathNode = null;
try {
  mathNode = ASTNode.parseFormula("G0 > 2");
  ft1.setMath(mathNode);
  ft1.setTemporisationMath(new TemporisationMath());
  ft1.getTemporisationMath().setMath(ASTNode.parseFormula("G0 == 1"));
} catch (ParseException e) {
  e.printStackTrace();
// G0 and G1
ASTNode andNode = new ASTNode(ASTNode.Type.LOGICAL AND);
andNode.addChild(new ASTNode("G0"));
andNode.addChild(new ASTNode("G1"));
tr_g1.addFunctionTerm(defTerm);
tr_g1.addFunctionTerm(ft1);
```

```
//// ListOfOutputs
Output out1 = tr_g1.createOutput("o1", g1, OutputTransitionEffect.assignmentLevel);
//// ListOfFunctionTerms
                                                                                         0 0

≜ JSBML viz

FunctionTerm defTerm = new FunctionTerm();
                                                                  SBML Level 3 Version 1
defTerm.setDefaultTerm(true);
                                                                  - m default name
defTerm.setResultLevel(0);

← 

☐ listOfQualitativeSpecies

                                                                         " G0
FunctionTerm ft1 = new FunctionTerm();
                                                                          G1
ft1.setResultLevel(1);
                                                                          G3
                                                                    - IistOfTransitions
ASTNode mathNode = null;
                                                                      ← [ tr_G1
try {

← 

☐ listOfInputs

   mathNode = ASTNode.parseFormula("G0 > 2");
                                                                             በ in0
                                                                             n2
   ft1.setMath(mathNode);
                                                                             ☐ in3
   ft1.setTemporisationMath(new TemporisationMath());
                                                                          ☐ listOfOutputs
   ft1.getTemporisationMath().setMath(ASTNode.parseFormu
                                                                            N 01
} catch (ParseException e) {
                                                                          listOfFunctionTerms
   e.printStackTrace();
                                                                             defaultTerm
                                                                           - □ G0 > 2

← 
☐ tr2

← 

☐ listOfInputs

// G0 and G1

← 

☐ listOfOutputs

ASTNode andNode = new ASTNode(ASTNode.Type.LOGICAL
                                                                         IistOfFunctionTerms
                                                                      listOfCompartments
andNode.addChild(new ASTNode("G0"));
andNode.addChild(new ASTNode("G1"));
tr_g1.addFunctionTerm(defTerm);
```

tr_g1.addFunctionTerm(ft1);



Using annotation

How to contribute

Creating a patch:

- Checkout the sources from sourceforge
 svn co "https://jsbml.svn.sourceforge.net/svnroot/jsbml/trunk jsbml" JSBML
- Do your modifications, then create a patch file:
 svn diff > jsbml-patch.txt
- Attach it to a tracker item or send it through the development list.

Bug tracker: http://sourceforge.net/tracker/?group id=279608&atid=1186776

Pivotal: https://www.pivotaltracker.com/projects/499447

Mailing lists:

- <u>jsbml-development@caltech.edu</u>: public list with discussion about the development of JSBML and support for users.
- <u>jsbml-team@caltech.edu</u>: private list for the JSBML team were anybody can send mails for support or bugs reports.

Vol. 27 no. 15 2011, pages 2167–2168 doi:10.1093/bioinformatics/btr361

Systems biology

Advance Access publication June 22, 2011

JSBML: a flexible Java library for working with SBML

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Associate Editor: Jonathan Wren

Thanks

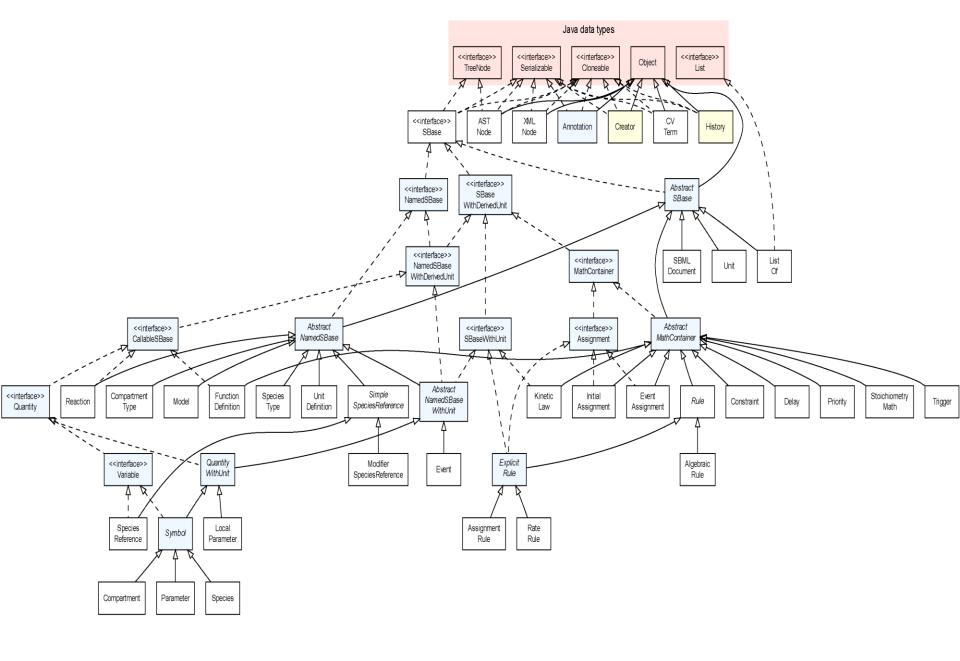
http://sbml.org/Software/JSBML

XML parsing?

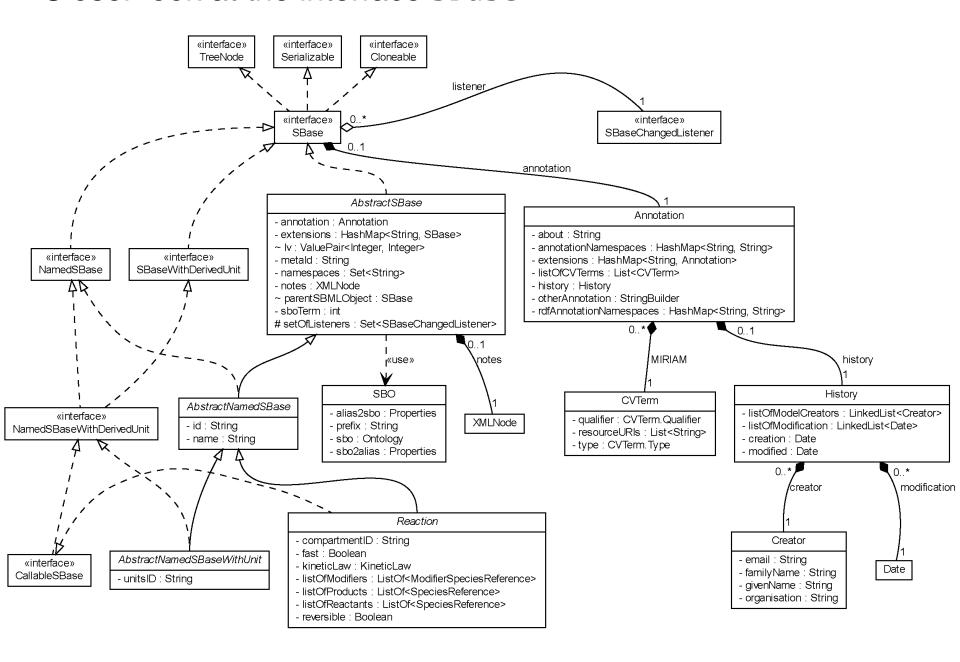
/jsbml-trunk/resources/org/sbml/jsbml/resources/cfg/PackageParserNamespaces.xml
/jsbml-trunk/resources/org/sbml/jsbml/resources/cfg/SBMLCoreElements.xml

- Then each SBase has a readAttributes and writeAttributes methods that take care of reading and writing the attributes of the element.
- The parsing is done in:
 - org.sbml.jsbml.xml.stax: main entry point of the parsing, using Stax.
 - org.sbml.jsbml.xml.parsers: parser independent of the underlying XML parsing library used.

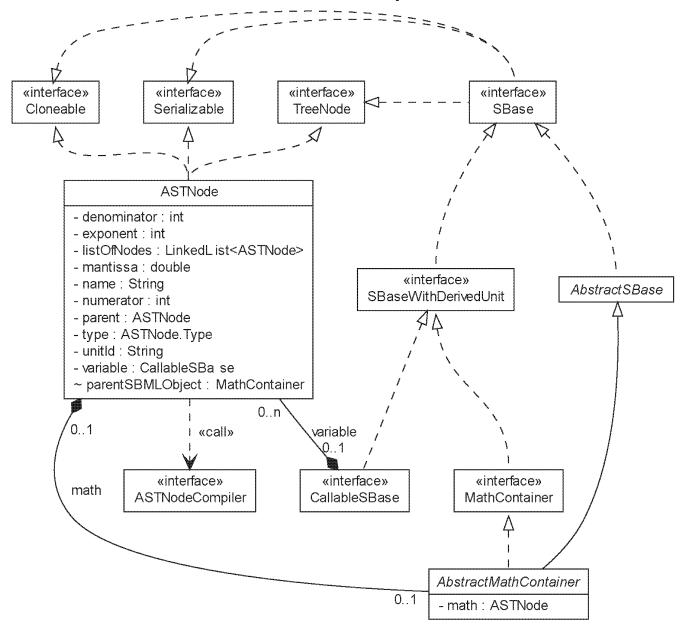




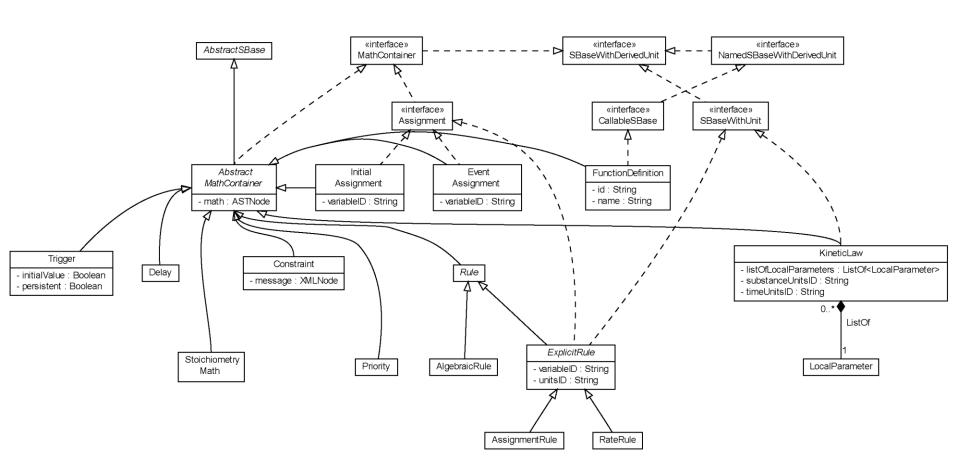
Closer look at the interface SBase



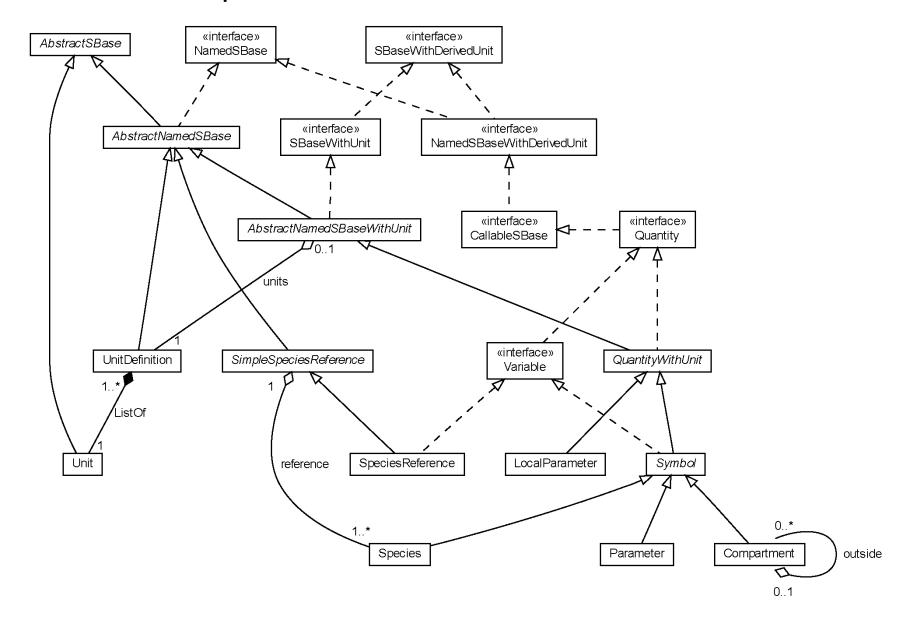
Representation of mathematical equations as ASTNode



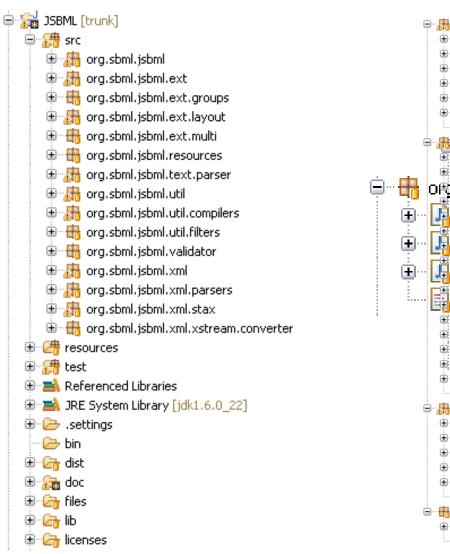
Closer look at the interface MathContainer

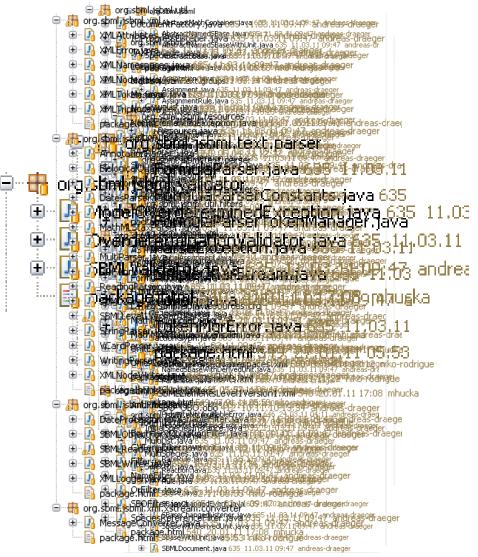


The relationship between instances of the interface Variable



Package structure







Download of modules

LibSBML input/output:

CellDesigner bridge:

```
svn co "https://jsbml.svn.sourceforge.net/svnroot/jsbml/modules/cellDesigner"
    cellDesigner
```

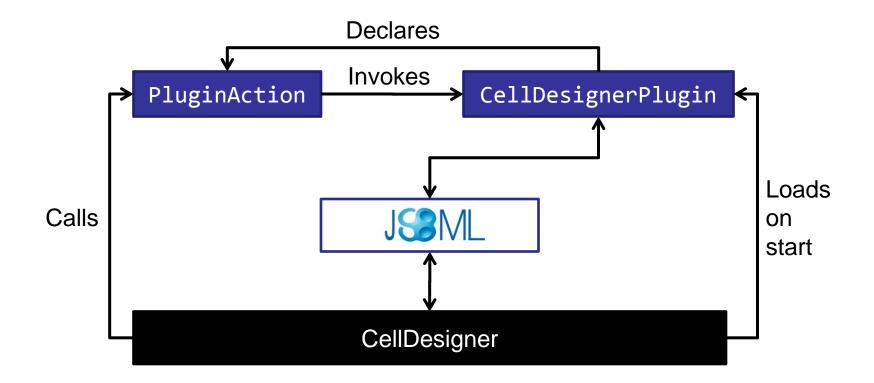
 LibSBML compatibility module for switching between libSBML and JSBML still under development

LibSBML module

```
/** @param args the path to a valid SBML file. */
     public static void main(String[] args) {
3
       try {
         // Load libSBML:
         System.loadLibrary("sbmlj");
         // Extra check to be sure we have access to libSBML:
6
         Class.forName("org.sbml.libsbml.libsbml");
9
         // Read SBML file using libSBML and convert it to JSBML:
10
         LibSBMLReader reader = new LibSBMLReader();
11
         SBMLDocument doc = reader.convertSBMLDocument(args[0]);
12
13
         // Run some application:
14
         new JSBMLvisualizer(doc);
15
16
       } catch (Throwable e) {
17
         e.printStackTrace();
18
19
```

CellDesigner module

- Turning an existing application into a plugin for CellDesigner
- Only implementation of two abstract classes required



CellDesigner module: Example for a PluginAction

```
package org.sbml.jsbml.cdplugin;
   import java.awt.event.ActionEvent;
   import javax.swing.JMenuItem;
   import jp.sbi.celldesigner.plugin.PluginAction;
   /** A simple implementation of an action for a CellDesigner plug-in */
   public class SimpleCellDesignerPluginAction extends PluginAction {
9
10
     private SimpleCellDesignerPlugin plugin;
11
12
     /** Constructor memorizes the plug-in data structure. */
13
     public SimpleCellDesignerPluginAction(SimpleCellDesignerPlugin plugin) {
14
       this.plugin = plugin;
15
16
     /** Executes an action if the given commant occurs. */
17
     public void myActionPerformed(ActionEvent ae) {
18
19
       if (ae.getSource() instanceof JMenuItem) {
20
         String itemText = ((JMenuItem) ae.getSource()).getText();
21
         if (itemText.equals(SimpleCellDesignerPlugin.ACTION)) {
           plugin.startPlugin();
23
24
       } else {
25
         System.err.printf("Unsupported source of action %s\n", ae
26
              .getSource().getClass().getName());
27
28
29
```

CellDesigner module: Example for a CellDesignerPlugin

```
/** A very simple implementation of a plugin for CellDesigner. */
   public class SimpleCellDesignerPlugin extends CellDesignerPlugin {
10
     public static final String ACTION = "Display_full_model_tree";
11
     public static final String APPLICATION_NAME = "Simple Plugin";
13
     /** Creates a new CellDesigner plugin with an entry in the menu bar. */
15
     public SimpleCellDesignerPlugin() {
16
       super();
17
       trv {
18
         System.out.printf("\n\nLoading_%s\n\n", APPLICATION_NAME);
19
         SimpleCellDesignerPluginAction action = new
             SimpleCellDesignerPluginAction(this);
20
         PluginMenu menu = new PluginMenu(APPLICATION_NAME);
21
         PluginMenuItem menuItem = new PluginMenuItem(ACTION, action);
         menu.add(menuItem);
23
         addCellDesignerPluginMenu (menu);
       } catch (Exception exc) {
25
         exc.printStackTrace();
26
27
28
     /** This method is to be called by our CellDesignerPluginAction. */
30
     public void startPlugin() {
31
       PluginSBMLReader reader = new PluginSBMLReader(getSelectedModel(), SBO
           .getDefaultPossibleEnzymes());
33
       Model model = reader.getModel();
       SBMLDocument doc = new SBMLDocument (model.getLevel(), model
            .qetVersion());
36
       doc.setModel(model);
37
       new JSBMLvisualizer(doc);
38
```